

### TIE BREAKER EXPLANATION

- **First tie breaker:** head to head match up (two teams tied); naturally whoever wins gets the tie break.
- **2nd tie breaker:** Runs for minus runs against, the team with the best "factor" wins

Team	Won	Lost	Streak	Pct	RF	RA	FACTOR
<b>BEARS</b>	<b>5</b>	<b>8</b>	<b>Lost 1</b>	<b>.385</b>	<b>173</b>	<b>207</b>	<b>-34</b>
<b>JAGUARS</b>	<b>5</b>	<b>8</b>	<b>Won 1</b>	<b>.385</b>	<b>191</b>	<b>229</b>	<b>-38</b>

Bears win tie breaker with a -34 (if you are in the minus, the lower minus is the better number, when you are in plus territory the higher figure is the better score)

- **3rd tie breaker:** head To Head RF (runs scored for season)

Now it gets a little more complicated if there are 3 or more teams with the same record, here is how this works; we set up a **mini season** of all teams that are tied. In the example below, if the season ended today, this is how it would play out with the 5 teams currently tied with 8-5 records:

Cards #1 (best winning %)  
 Buccaneers #2 (2<sup>nd</sup> best winning %)  
 Steelers #3 (3<sup>rd</sup> best winning %)  
 Seahawks #4  
 Giants #5

Since neither the Seahawks nor Giants have a win, there is no winning % so it goes to the team with fewer losses. Be forewarned, if the Giants had won 1 game and lost 2, they would be ahead of the Seahawks by virtue of that one win, even though they would have more losses. They would generate a winning %, and any winning % beats a zero winning %.

If both had the same winning % we would go to head to head between the two and then for/against factor, but the "mini season" format is the first thing we look at.

Wally

R= Rainout

	BUCCANEERS	CARDINALS	GIANTS	SEAHAWKS	STEELERS	WIN	LOSS	PERCENT
BUCCANEERS		L	R		W	1	1	0.500
CARDINALS	W		W	W	W	4	0	1.000
GIANTS	R	L		R	L	0	2	0.000
SEAHAWKS		L	R		R	0	1	0.000
STEELERS	L	L	W	R		1	2	0.333